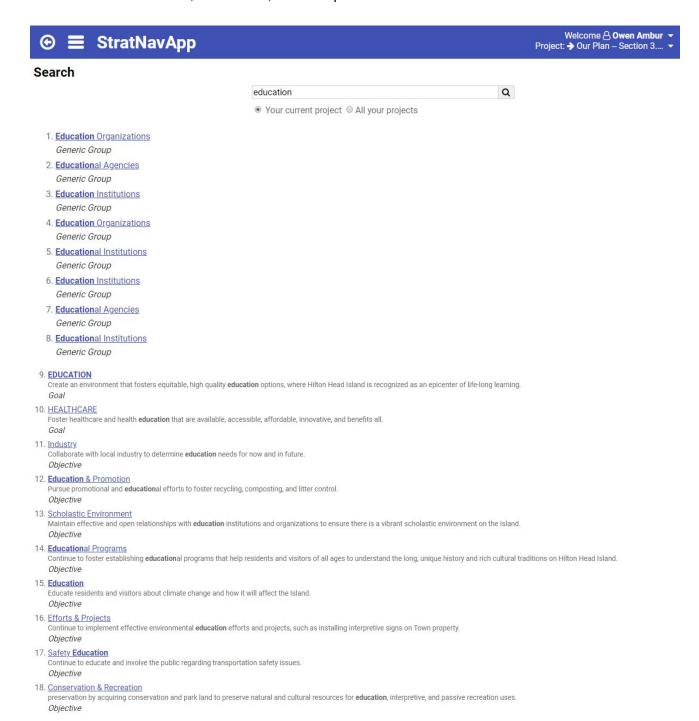StratNavApp Query Feature

These screenshots show a query of the Town of Hilton Head's 404-page [comprehensive plan](#) for the term "education" in Chris Fox's StratNavApp. The type of element is listed along with the name of the element and, if available, its description.

**Search**

```
education                                          🔍
```
◉ Your current project  ○ All your projects

1. **Education** Organizations
   *Generic Group*

2. **Education**al Agencies
   *Generic Group*

3. **Education** Institutions
   *Generic Group*

4. **Education** Organizations
   *Generic Group*

5. **Education**al Institutions
   *Generic Group*

6. **Education** Institutions
   *Generic Group*

7. **Education**al Agencies
   *Generic Group*

8. **Education**al Institutions
   *Generic Group*

9. **EDUCATION**
   Create an environment that fosters equitable, high quality **education** options, where Hilton Head Island is recognized as an epicenter of life-long learning.
   *Goal*

10. HEALTHCARE
    Foster healthcare and health **education** that are available, accessible, affordable, innovative, and benefits all.
    *Goal*

11. Industry
    Collaborate with local industry to determine **education** needs for now and in future.
    *Objective*

12. **Education** & Promotion
    Pursue promotional and **education**al efforts to foster recycling, composting, and litter control.
    *Objective*

13. Scholastic Environment
    Maintain effective and open relationships with **education** institutions and organizations to ensure there is a vibrant scholastic environment on the Island.
    *Objective*

14. **Education**al Programs
    Continue to foster establishing **education**al programs that help residents and visitors of all ages to understand the long, unique history and rich cultural traditions on Hilton Head Island.
    *Objective*

15. **Education**
    Educate residents and visitors about climate change and how it will affect the Island.
    *Objective*

16. Efforts & Projects
    Continue to implement effective environmental **education** efforts and projects, such as installing interpretive signs on Town property.
    *Objective*

17. Safety **Education**
    Continue to educate and involve the public regarding transportation safety issues.
    *Objective*

18. Conservation & Recreation
    preservation by acquiring conservation and park land to preserve natural and cultural resources for **education**, interpretive, and passive recreation uses.
    *Objective*

19. Technology & Best Practices
Research best practices from other communities to ensure **education** and communication efforts are using emerging forms of technology and new trends in communication.
*Objective*

20. Arts & Culture **Education**
Continue to engage the community through excellent arts and culture **education** with outreach opportunities and events. See Inclusive Strategy 8.4
*Objective*

21. **Education**
Continue to educate the public on the potential impact on their daily quality of life that is directly affected by the supply or lack of workforce housing.
*Objective*

22. Workshops & **Education** Events
Evaluate the creation of workshops and **education** series on various topics. Consider partnering with universities or other communities.
*Objective*

23. Place & QOL
Reinforce Hilton Head Island's unique sense of place and quality of life though environmental **education**, protection and access to nature and wildlife.
*Objective*

24. Interactivity
e residential communities inside and outside of the gates with respect to age, income, culture, and **education**. See Connected Strategy 2.2
*Objective*

25. Access
ccess to cultural and historic sites for family members, friends, and historians for the purpose of **education** and maintenance.
*Objective*

26. **Education** & Training
Coordinate with **education**al institutions/agencies to meet the **education**al and training needs of the Island's population and workforce.
*Objective*

27. Partnerships
ligious groups, civic groups, neighborhoods, POAs, schools and universities, etc, for environmental **education** purposes.
*Objective*

28. Natural & Cultural Areas
Encourage programs and **education** that include residents and visitors in the culture to maintain Island cleanliness, preservation, and protection of natural and cultural preservation areas.
*Objective*

29. **Education**
Develop a program to educate the public on water conservation and water reuse.
*Objective*

30. Environmental **Education**
Partner regionally on environmental **education** by initiating and maintaining partnerships with other municipalities, county, state, and federal agencies for environmental **education** purposes.
*Objective*

31. Opportunities
Encourage diverse **education**al opportunities that will prepare students for a career, including two-year trade schools.
*Objective*

32. Environmental **Education**
Explore ways to expand environmental **education** efforts and programs, such as using new formats (videos) and promoting social media posts.
*Objective*

33. Private Sector
ecome involved in addressing issues such as housing, climate change, environmental protection, and **education**.
*Objective*

34. Irrigation
Support programs and **education** to help reduce the use of potable water for residential irrigation.
*Objective*

35. **Education** Programs
Continue to coordinate with the University of South Carolina Beaufort (USCB) and other continuing **education** programs to partner with primary, secondary, and tertiary schools in establishing continuing **education**.
*Objective*

36. **Education**
Educate residents and visitors about air quality and its impact on human and environmental health.
*Objective*

37. Culture
8. Recognizes the benefit and value of arts, culture, recreation, and **education** for the community.
*Value*

37 items in 359.4197 milliseconds

Clicking on a link in the search results list displays the element in edit mode:

**GOAL**

Goal Name

EDUCATION

Goal Statement

Create an environment that fosters equitable, high quality education options, whe

Description

B  *I*  U  S  | ☰ ∨  ☰ ∨  ⇤  ⇥ | 🔗  ✂ | ↶ ↷ I× | ⋯

Balanced Scorecard Perspective

Uncategorised ▾

**LINKED OBJECTIVES**

| Daycare | Education Programs |
|---------|--------------------|
| Library | Needs              |

⊕

**ADD A NOTE**

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⊕ Post

**NOTES**  ⚙

**OBJECTIVE**

Objective Name

Education

Objective Statement

Educate residents and visitors about air quality and its impact on human and env

Description

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**LINKED GOALS**

AIR QUALITY

⊕

**LINKED GENERIC GROUPS**

| Role | Generic Group | |
|------|---------------|---|
| Responsible ▾ + | Residents | 🗑 |
| Responsible ▾ + | Visitors | 🗑 |

⊕

**ADD A NOTE**

B  *I*  U  S  | ☰ ∨  ☰ ∨  ⇤  ⇥ | 🔗  ✂ | ↶ ↷ I× | ⋯

⊕ Post

**NOTES**  ⚙